## **Evaluating Update Dissemination Strategies in Distributed Systems:** A Focus on Anti-Entropy Protocol (December 2023)

Clarian Makungu,

\*Student (M.Sc. IT), School of Computing and Engineering Sciences, Strathmore University, Nairobi, Kenya Corresponding author: clarian.makungu@strathmore.edu

DOI: 10.56201/ijcsmt.v9.no5.2023.pg114.118

#### Abstract

In the realm of distributed systems, efficient update dissemination stands as a critical challenge. The Anti-Entropy Protocol, a prominent strategy within epidemic protocols, strives to maintain system-wide consistency by swiftly updating or removing susceptible servers. This study investigates three primary update exchange strategies—pushing updates, pulling updates, and bidirectional pushing-pulling—emphasizing the limitations of pushing updates in contrast to the other methods.

The analysis reveals that while pushing updates offers direct dissemination, its unilateral nature poses risks to system-wide consistency and efficiency. Potential conflicts arising from overlooking server readiness and simultaneous transmissions raise concerns regarding its efficacy. Conversely, pulling updates and gossiping mechanisms present more controlled and randomized dissemination, respectively, highlighting their strengths and weaknesses.

The evaluation underscores the pitfalls of relying solely on pushing updates within distributed systems, revealing asymmetry, potential inconsistencies, and hindered efficiency in update propagation. The synthesis advocates for a holistic approach that integrates pushing, pulling, and gossiping mechanisms to achieve a balanced and robust update dissemination strategy.

This research contributes nuanced insights into the complexities of update propagation within distributed systems, advocating for multifaceted approaches to ensure synchronization, efficiency, and consistency. It aims to stimulate further exploration and development in this critical domain of distributed system management.

**Key Words:** distributed systems, update dissemination, the Anti-Entropy Protocol, epidemic protocols, pushing updates, pulling updates, bidirectional communication, system-wide consistency, efficiency, gossiping mechanisms, synchronization, asymmetry, update propagation, holistic approach, network dynamics, fault tolerance, scalability, resilience, consistency maintenance

### 1. INTRODUCTION

In the landscape of distributed systems, the efficient dissemination of updates remains a pivotal challenge. The Anti-Entropy Protocol, a significant strategy within epidemic protocols, has emerged as a crucial mechanism for ensuring system-wide consistency by swiftly updating or removing susceptible servers [1]. This protocol, amidst its effectiveness, presents a nuanced landscape of update exchange strategies, specifically encompassing three primary approaches: pushing updates, pulling updates, and a bidirectional pushing-pulling paradigm.

This write-up delves into the intricacies of these strategies, notably emphasizing the shortcomings of pushing updates in comparison to the other available choices. While pushing updates offers a direct dissemination path from one server to another, its unilateral nature raises concerns regarding system-wide consistency and efficiency. The risk of overlooking server readiness or conflicting updates amid simultaneous transmissions underscores the potential drawbacks of this approach.

Contrarily, the act of pulling updates enables servers to request and synchronize information when they are prepared, mitigating conflicts and fostering a more controlled dissemination process [2]. Furthermore, gossiping protocols, a variant within epidemic protocols, introduce randomness in update dissemination, posing both efficiency and synchronization challenges.

The evaluation of pushing updates against pulling and gossiping mechanisms elucidates the pitfalls of exclusive reliance on pushing updates within distributed systems. This exploration sheds light on asymmetry within the network, potential inconsistencies, and hindered efficiency in update propagation. The delineation of these issues emphasizes the necessity of a more holistic approach that amalgamates pushing, pulling, and potentially gossiping mechanisms for a robust and balanced update dissemination strategy [3].

The synthesis of this analysis not only contributes to the understanding of update dissemination strategies but also accentuates the imperative need for a multifaceted approach in ensuring the synchronization, efficiency, and consistency of distributed systems [5]. This examination aims to provide valuable insights into the nuanced dynamics of update propagation within distributed environments, fostering further research and development in this critical domain.

# In the context of anti-entropy protocol, why is pushing updates a bad choice with respect to the other 2 choices?

Epidemic protocols, within the landscape of distributed systems, navigate the challenge of disseminating updates across multiple servers efficiently. In this context, the anti-entropy protocol stands as a significant strategy, aiming to bring all susceptible servers to an updated (infective) or removed state swiftly, ensuring system-wide consistency without leaving any servers behind [2].

The anti-entropy protocol employs three primary approaches for update exchange between servers: pushing updates from one server to another, pulling updates, or engaging in bidirectional pushing and pulling among servers. Each approach carries its own set of implications, especially in terms of efficiency, network utilization, and consistency maintenance [6].

Pushing updates from one server to another is a direct method of dissemination. For instance, consider a scenario where Server A holds an update that needs to be propagated to Server B. Using

a push-based approach, Server A would proactively send the update to Server B. However, in this unilateral communication, Server A might overlook the readiness or state of Server B, potentially leading to conflicts or missed updates if Server B is not prepared to receive or conflicts with simultaneous updates from other sources [7].

In contrast, the act of pulling updates allows servers to request updates when they are ready to receive them. Imagine Server B actively seeking updates from Server A when it's in a stable state to accommodate new information. This pulling mechanism reduces the risk of conflicts and ensures synchronization between servers, fostering a more controlled update propagation process. Moreover, gossiping protocols, a variant within epidemic protocols, involve random dissemination of updates among servers [8]. Picture a scenario where Server C has just received an update for a particular item. Instead of directly pushing it to a specific server, Server C chooses another server, say Server D, and shares the update. This randomness in dissemination, while effective in rapid propagation, might not ensure that all updates reach every server, potentially leaving some out of sync.

In practical applications, exclusive reliance on pushing updates might lead to asymmetry within the network, with some servers consistently receiving updates but not contributing to the dissemination process. This imbalance could hinder the overall efficiency of update propagation and consistency maintenance across the distributed system [9].

In essence, while pushing updates is a fundamental method, a holistic approach leveraging a combination of pushing, pulling, and potentially gossiping mechanisms would foster a more robust and balanced update dissemination strategy [8]. Such a blend allows for efficient propagation, reduced conflicts, and enhanced consistency in distributed systems, aligning with the ultimate goal of epidemic protocols: ensuring synchronized and updated states across all servers.

### What are the main advantages of epidemic protocols?

Epidemic protocols, such as the anti-entropy approach and gossiping protocols, present a suite of advantages that make them indispensable in the realm of distributed systems. Their resilience to network dynamics stands out prominently, allowing these protocols to navigate through fluctuations, failures, and temporary disconnections within networks [2]. Consider a scenario where a distributed application operates across various regions. Even if certain regions experience network instabilities or node failures, epidemic protocols enable the system to continue functioning by disseminating updates through alternative pathways, ensuring the application's reliability despite intermittent connectivity.

Scalability and efficiency are pivotal facets of these protocols. Whether handling a small cluster or a sprawling network of nodes, epidemic protocols manage to efficiently propagate updates without compromising performance [10]. For instance, in a cloud computing environment with numerous servers across different data centers, these protocols efficiently distribute updates among servers without overwhelming the network bandwidth, ensuring consistent data across the entire cloud infrastructure.

One of the fundamental objectives of epidemic protocols is to maintain consistency among distributed servers. This consistency ensures data integrity and reliability. Imagine a decentralized database system where multiple nodes store and share information. Epidemic protocols diligently

disseminate updates, ensuring that each node remains synchronized, mitigating discrepancies and maintaining a coherent dataset across the distributed network [6].

Moreover, fault tolerance and self-healing capabilities inherent in epidemic protocols are invaluable. They provide resilience against node failures or missed updates by allowing other nodes to step in and disseminate the necessary information [7]. This self-healing mechanism ensures that even if a node experiences a failure or is temporarily disconnected, it can catch up on missed updates once it reconnects, thereby maintaining system-wide consistency.

Real-life applications abound where epidemic protocols play a crucial role. In IoT (Internet of Things) networks, where numerous devices interact and share data, these protocols ensure that updates and patches are disseminated efficiently across the network, keeping devices secure and up-to-date. Additionally, in distributed file systems like BitTorrent, where large files are shared among peers, epidemic protocols ensure that every peer receives all the segments of the file, maintaining file integrity across the network.

The adaptability of epidemic protocols to dynamic environments is another key advantage. Consider a dynamic peer-to-peer communication network where nodes frequently join or leave. Epidemic protocols seamlessly adapt to these changes, ensuring that new nodes receive updates and departing nodes don't disrupt the consistency of the system [11].

In conclusion, epidemic protocols stand as robust mechanisms essential for ensuring consistency, fault tolerance, and scalability in distributed systems.

### I. CONCLUSION

In the realm of distributed systems, the study of update dissemination strategies, encompassing the Anti-Entropy Protocol and various epidemic protocols, sheds light on crucial mechanisms for maintaining system-wide consistency. Evaluating the approaches—pushing updates, pulling updates, and bidirectional communication—illuminates the strengths and limitations of each. While pushing updates offers direct dissemination, its unilateral nature poses risks to consistency and efficiency. Conversely, pulling updates and gossiping mechanisms present more controlled and randomized dissemination methods, mitigating conflicts but introducing potential synchronization challenges. The evaluation emphasizes the necessity of a holistic approach, integrating multiple strategies, to ensure balanced and robust update dissemination. This research underscores the complexity of managing update propagation in distributed systems, advocating for multifaceted approaches to uphold synchronization, efficiency, and consistency in the dynamic landscape of distributed system management.

### REFERENCES

[1] Abu-Libdeh, H., P. Costa, A. Rowstron, G. O'Shea, & A. Donnelly (2010, August). Symbiotic routing in future data centers. SIGCOMM Comput. Commun. Rev. 41, 51–62.

[2] Agrawal, D., A. El Abbadi, & R. C. Steinke (1997). Epidemic algorithms in replicated databases (extended abstract). In Proc. of the sixteenth ACM SIGACT-SIGMOD-SIGART symposium on Principles of database systems, PODS '97, New York, NY, USA, pp. 161–172. ACM.

[3] Benson, T., A. Akella, & D. A. Maltz (2010). Network traffic characteristics of data centers in the wild. In IMC 2010, pp. 267–280.

[4] Birman, K. P., M. Hayden, O. Ozkasap, Z. Xiao, M. Budiu, & Y. Minsky (1999, May). Bimodal multicast. ACM TOCS 17, 41–88.

[5] Branco, M., J. Leit<sup>a</sup>o, & L. Rodrigues (2012). PEC: Protocolo epid'emico para centros de dados. In INForum - Simp<sup>o</sup>sio de Inform<sup>´</sup>atica, Portugal.

[6] Carvalho, N., J. Pereira, R. Oliveira, & L. Rodrigues (2007). Emergent structure in unstructured epidemic multicast. In Proc. of the 37th Annual IEEE/IFIP International Conference on Dependable Systems and Networks, DSN '07, Edinburgh, pp. 481–490. IEEE Computer Society.
[7] Demers, A., D. Greene, C. Hauser, W. Irish, J. Larson, S. Shenker, H. Sturgis, D. Swinehart, & D. Terry (1987). Epidemic algorithms for replicated database maintenance. In Proc. of the sixth annual ACM Symposium on Principles of distributed computing, PODC '87, New York, NY, USA, pp. 1–12. ACM.

[8] P. Kouznetsov, R. Guerraoui, S. Handurukande, and A.-M. Kermarrec. Reducing noise in gossip-based reliable broadcast. In Proc. of the 20th IEEE Symp. on Reliable Distributed Systems (SRDS '01). IEEE, Oct. 2001.

[9] Y. Minsky, A. Trachtenberg, and R. Zippel. Set reconciliation with nearly optimal communication complexity. IEEE Trans. on Information Theory, 49(9), Sept. 2003.

[10] O. Ozkasap, R. van Renesse, K. Birman, and Z. Xiao. Efficient buffering in reliable multicast protocols. In Proceedings of the First International Workshop on Networked Group Communication (NGC), Pisa, Italy, Nov. 1999.

[11] J. Pereira, L. Rodrigues, M. Monteiro, R. Oliveira, and A.-M. Kermarrec. NEEM: Networkfriendly epidemic multicast. In Proc. of the 22nd Symp. on Reliable Distributed Systems (SRDS '03), Oct. 2003.